

2023 NSW POLICE and EMERGENCY SERVICES GAMES



Friday 11th – 13th August 2023

All entries capped at \$150

Friday 11th August 2023

Hawkesbury Riding Club

8:00am

OPEN DRESSAGE

Maximum of 3 tests. \$25 per test

1	Preparatory A (2013)	2	Preparatory E (2013)
3	Preliminary 1A	4	Preliminary 1B
5	Novice 2A	6	Novice 2B
7	Elementary 3A	8	Elementary 3B

Saturday 12th August 2023

SHOW JUMPING

Maximum 2 rounds. AM7. Clear rounds do jump off. \$20 per round

9	45cm Am7	10	60m Am7
11	80cm Am7	12	95cm Am7
13	105cm Am7	14	110cm+ Am7

HICKSTEAD

Maximum 1 round. \$40 per round

15	45cm	16	60cm
17	80cm	18	95cm
19	105cm	20	110cm+

COMBINED TRAINING (Friday/Saturday)

Each horse can only compete at two levels. \$5 extra, must enter corresponding dressage and Showjumping levels. Entrants will compete in open dressage and showjumping as combining training but only ride each test once.

	<i>Dressage (2023 tests)</i>	<i>Showjumping</i>
21	Preparatory 1	45cm
22	Preliminary 1.1	60cm
23	Preliminary 1.2	80cm
24	Novice 2.2	95 cm
25	Novice 2.3	105cm
26	Elementary 3.1	110cm

Sunday 13th August 2023

Hawkesbury Showground

Hacking

\$60 for all classes

RING 1

8:00am

BEST PRESENTED (to be judged by ring 1 and 2 judges in Ring 1)

27	Best Presented English Attire	28	Best Presented Service Attire
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8:30am

RING 1 RIDERS under 40 years

29	Novice Rider under 30 years	30	Novice Rider 30 and under 40 years
31	Intermediate Rider under 30 years	32	Intermediate Rider 30 and under 40 years
33	Open Rider under 30 years	34	Open Rider 30 and under 40 years

CHAMPION & RESERVE RIDER UNDER 40 YEARS

SUPREME CHAMPION RIDER (to be judged by ring 1 and 2 judges in Ring 1)

HACKS

(not eligible for Hunter Ring)

35	Novice Hack under 15 hh	36	Novice Hack 15hh and under 16hh
37	Novice Hack over 16hh	38	Intermediate Hack under 15 hh
39	Intermediate Hack 15hh and under 16hh	40	Intermediate Hack 16hh and over
41	Open Hack under 15 hh	42	Open Hack 15hh and under 16hh
43	Open Hack 16hh and over	44	Best Educated Hack under 15 hh
45	Best Educated Hack 15hh and under 16 hh	46	Best Educated 16hh and over



CHAMPION & RESERVE HACK UNDER 16 HANDS
CHAMPION & RESERVE HACK 16 HANDS AND OVER
SUPREME CHAMPION HACK

47	Pair of Hunters	49	Team of 4 Hunters
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RING 2

8:30am

RING 2 RIDERS 40 years and over

50	Novice Rider 40 and under 50 years	51	Novice Rider 50 years and over
52	Intermediate Rider 40 and under 50 years	53	Intermediate Rider 50 years and over
54	Open Rider 40 and under 50 years	55	Open Rider 50 years and over

CHAMPION & RESERVE RIDER OVER 40 YEARS

SUPREME CHAMPION RIDER (to be judged by ring 1 and 2 judges in Ring 1)

HUNTER HACKS

(not eligible for Hack Ring)

56	Novice Hunter under 15 hh	57	Novice Hunter 15hh and under 16hh
58	Novice Hunter over 16hh	59	Intermediate Hunter under 15 hh
60	Intermediate Hunter 15hh and under 16hh	61	Intermediate Hunter 16hh and over
62	Open Hunter under 15 hh	63	Open Hunter 15hh and under 16hh
64	Open Hunter over 16hh	65	Best Educated Hunter under 15 hh
66	Best Educated Hunter 15hh and under 16 hh	67	Best Educated Hunter 16hh and over

CHAMPION & RESERVE HUNTER HACK UNDER 16 HANDS

CHAMPION & RESERVE HUNTER HACK 16 HANDS AND OVER

SUPREME CHAMPION HUNTER HACK

68	Pair of Hunters	69	Team of 4 Hunters
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WESTERN After Hacking
\$60 for all classes

RING 3 Led Classes

70	Led Mare – Beginner	71	Led Mare - Open
72	Led Gelding – Beginner	73	Led Gelding – Open

SUPREME WESTERN HORSE, judged as led

Showmanship (judge to provide pattern)

74	Beginner Showmanship	75	Open Showmanship
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Hunter Under Saddle

76	Beginner Hunter Under Saddle	77	Open Hunter Under Saddle
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Hunt Seat Equitation (judge to provide pattern)

78	Beginner Hunter Seat Equitation	79	Open Hunter Seat Equitation
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Western Horsemanship

80	Beginner Western Horsemanship	81	Open Western Horsemanship
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Western Pleasure Classes

82	Beginner Western Pleasure	83	Open Western Pleasure
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CHAMPION & RESERVE BEGINNER WESTERN HORSE

CHAMPION AND RESERVE OPEN WESTERN HORSE

Competition Rules and Guidelines

- In case of wet weather or scratchings call or text Linden Knight 0402284806.
- All participants must be members of the NSW Police Equestrian Club. This is an automatic fee on entry. All NSW Police Force (including volunteers in Policing) and full-time employees of government agencies with a law enforcement role, as well as full-time employees of NSW Fire & Rescue, Ambulance Service of NSW, Australian Border Force (Department of Immigration and Border Protection), Justice NSW, Australian Protective Services, NSW State Emergency Service, the Sheriff Department, NSW Rural Fire Service, Australian Federal Police (both NSW and ACT based, are invited to participate. Retired and family members from each of these agencies (including ACT) are also encouraged to take part.
- Australian Defence Force personnel (within NSW) are also permitted to participate and Nurses and Midwives Association of NSW.
- These games will be run in accordance with the NSW Police Games rules and regulations.
- Australian Standards approved riding helmets and correct riding footwear must be worn by all riders when riding including warm up areas.
- Service or Agency uniforms are permitted.
- No more than two horses per rider.
- NSW Police Games medals will be awarded to third place in all events.
- Special Sashes will also be presented for high point awards and Hack/Hunter/ Western championships and Supremes
- Participants can only enter combined training at two consecutive levels, ie. Preparatory and prelim or 60cm and 80cm.
- Entering combined training will also enter you in the equivalent open dressage and open show jumping.
- Callers are only permitted for open dressage. Callers in tests for combined training are prohibited and will result in elimination from the combined training event.
- Combined Training dressage - If a competitor is riding down 2 levels from their open dressage, penalties MAY be awarded to keep it fair. This will be decided in consultation with the competitor at the discretion of the coordinators.
- Showjumping - horses can only enter two consecutive levels.
- The HICKSTEAD event will involve show jumps and fixed cross country jumps. The combined jumping phase will be judged on the penalty points received throughout the phase. The penalties incurred for faults at the obstacles and for exceeding the optimum time are added together to give the competitors score. The penalties of a competitor in each of the two phases are combined to give an overall score. The winner is the competitor with the lowest total of penalty marks.
- In the event of equality in final scores, the winner or place getter will be the combination with the lowest dressage penalties. If there is no dressage phase, the winner or place getter will be the combination whose combined jumping time is the closest to optimum time. Penalties will be awarded for refusals, disobediences and dropped rails as per showjumping rules for showjumping and eventing rules for xc jumps.
- Horses competing in the Hack classes cannot compete in the Hunter classes and vice versa
- Snaffle bits only for all Novice, Newcomer and Young Horse classes.
- Winners of classes in Hack, Hunter, and Rider classes are eligible to compete for champion Hack/Hunter /Rider in their division. Horses that placed second to the eventual Champion are eligible to challenge for Reserve Champion.
- Hacking – riders can only a maximum of two consecutive levels.
- All Champions are eligible to compete for Supreme
- Novice - Has not won a similar or higher level class at a similar or higher level competition. Snaffle bit only.
- Intermediate - Has not won a similar or higher level class at a similar or higher level competition.
- Open - Has won at a similar or lower level at a similar or higher level competition.
- Supreme Western horse will be judged unmounted after the led classes. A short break in proceeding will occur while horses are saddled for the ridden classes.
- Western - Rider must only enter in beginner OR open.
- Beginner – A person/horse who has never placed at organised shows. Can not compete in Open.
- Open – A class for riders who have placed at organised shows. Can not compete in Beginners.
- Showmanship at Halter – It involves a person on the ground leading a horse, wearing a halter or bridle, through a series of manoeuvres called a pattern. The horse itself is not judged on its conformation. Rather, the exhibitor is judged on how well he or she exhibits the animal to its best advantage, with additional scoring for the grooming and presentation of both horse and handler.
- Hunter Under Saddle – The Hunter Under Saddle class aims to show the horse's movements between jumps. The Hunter Under Saddle horse must travel longer but still very evenly, rhythmically and calmly. The seat is more active, the stirrups shorter as for hunting. The pace is ground covering, the gait flat and smooth. The horse will have a far longer stride and as a result, be travelling faster, but it is the length of stride rather than speed which will be judged. Mandatory class requirements are walk, trot and canter each way around the arena on the rail. Reverse is asked for only from halt, walk, and trot. A backup is required. An extended trot or hand gallop can be requested.
- Hunt Seat Equitation – This is a riding class with a set pattern which changes for each show. The class is then required to work on the arena rail as per Hunter Under Saddle.

- Western Horsemanship - is a riding class with a set pattern which is changed for each show. The group will be asked to work around the arena 'on the rail' as for Western Pleasure.
- Western Pleasure – All riding for Western Pleasure classes is done with almost no contact with the Bit. The horse is obedient to the lightest lift' or touch of the rein against the neck and contact with the leg and seat. Class requirements are: Mandatory to go around the arena both ways at a walk, a jog, a lope. You may be asked to change direction from the halt, walk or jog only. You must back up when asked to. An extended jog may be asked for.
- POINTS for individual and team high pointscore –

Hacking, western, dressage, sporting and SJ - 1st 3 pts; 2nd 2 pts; 3rd 1 pt

Combined Training – 1st 6 pts; 2nd 4 pts; 3rd 2 pts

Hacking – Supreme Rider, Hack, Hunter, Western 6 pts; Champion 5 pts; Reserve Ch 3 pts.

EVENT ENTRY FEES (exclusive Registration fee)

ALL PAID ON www.nominate.com.au

\$25 per dressage test

\$20 per show jumping round

\$40 per Hickstead round

\$5 extra per level combined training (Select correct levels of show jumping and Dressage)

\$60 hacking

\$60 western

\$150 capped fee - enter all and any sections.

No refunds after close of entries.

Compulsory NSW Police Equestrian Club Membership fee included

CAMPING/ STABLES – Hawkesbury showground – BOOK DIRECTKY THROUGH SHOWGROUND

Ph: 02 45773591 or email: hdaa@hawkesburyshow.com.au

hawkesburyshow.com.au

Camping – \$25 per night

Stables - \$25 per night

